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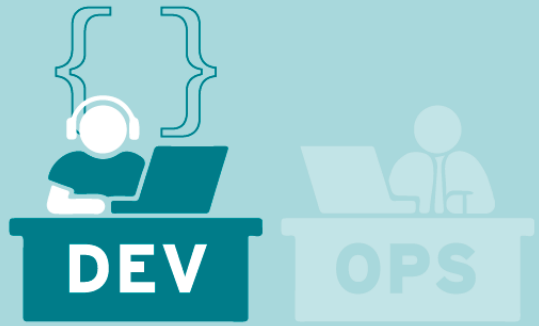

The Containers and Cloud-Native Roadshow Developer Track Lab Guide

A hands-on experience for Ops and Dev professionals

DEVELOPER TRACK MODULES

1 OPTIMIZING EXISTING APPLICATIONS

Migrate an existing monolithic Java application from a legacy platform to Red Hat.

Modernize by incrementally refactoring to microservices architecture and modern Java platform

2 DEBUGGING, MONITORING AND CONTINUOUS DELIVERY

Debug, instrument and monitor a modern microservice application.

Deploy continuously using Pipelines

3 CONTROL CLOUD NATIVE APPS WITH SERVICE MESH

Gain a deep understanding of app behavior through service mesh instrumentation and visualization

4 ADVANCED CLOUD NATIVE WITH EVENT-DRIVEN SERVERLESS

Dynamically respond to events and scale applications using powerful Kubernetes constructs

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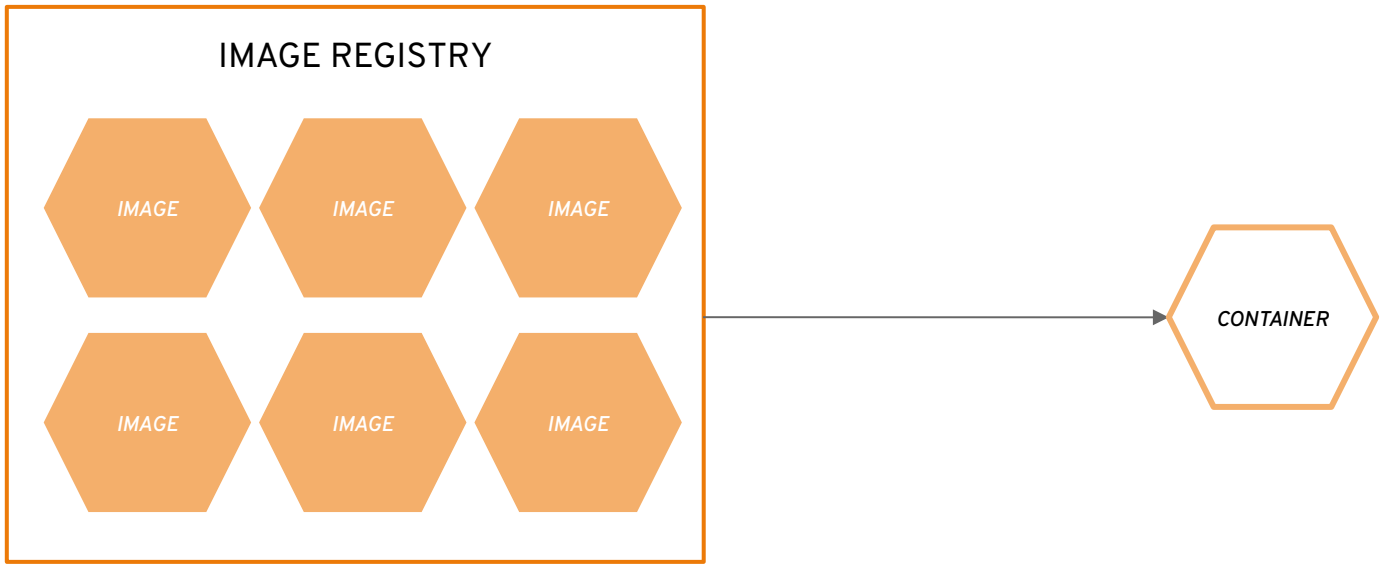
OpenShift Concepts

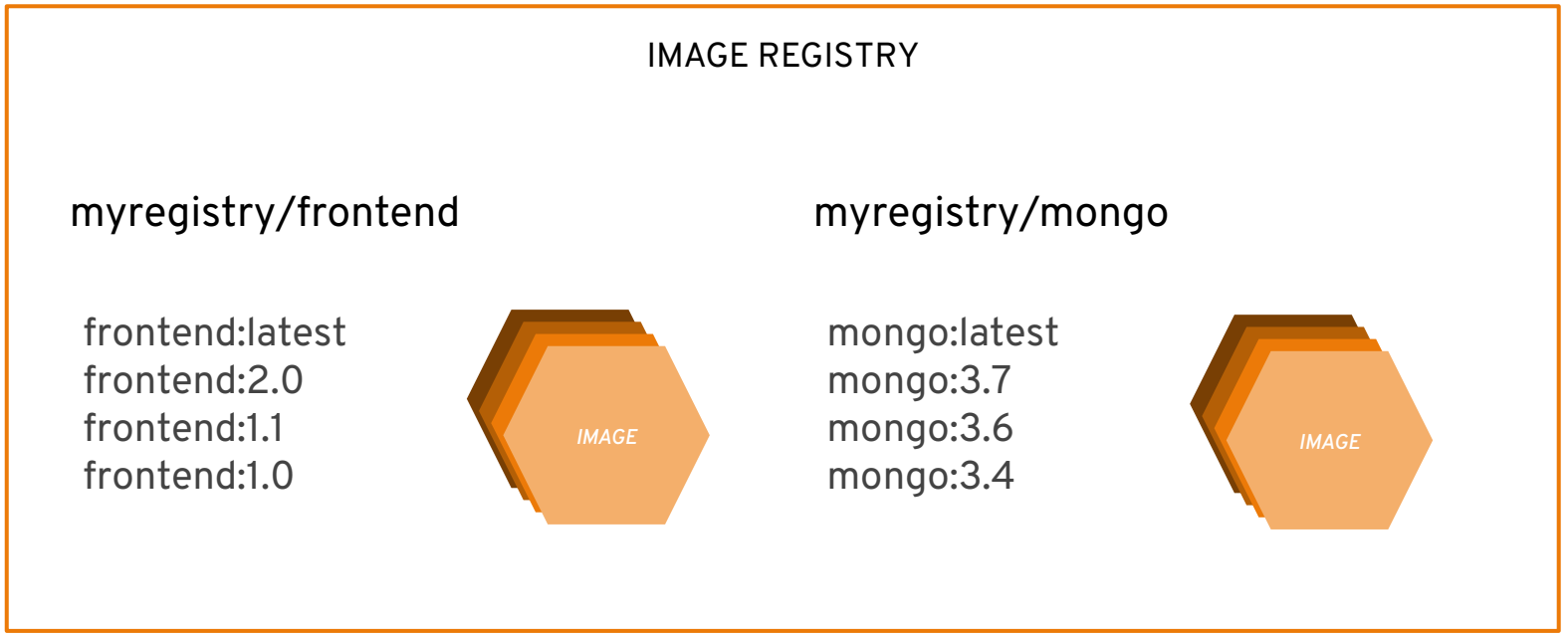
a container is the smallest compute unit

containers are created from container images

container images are stored in an image registry

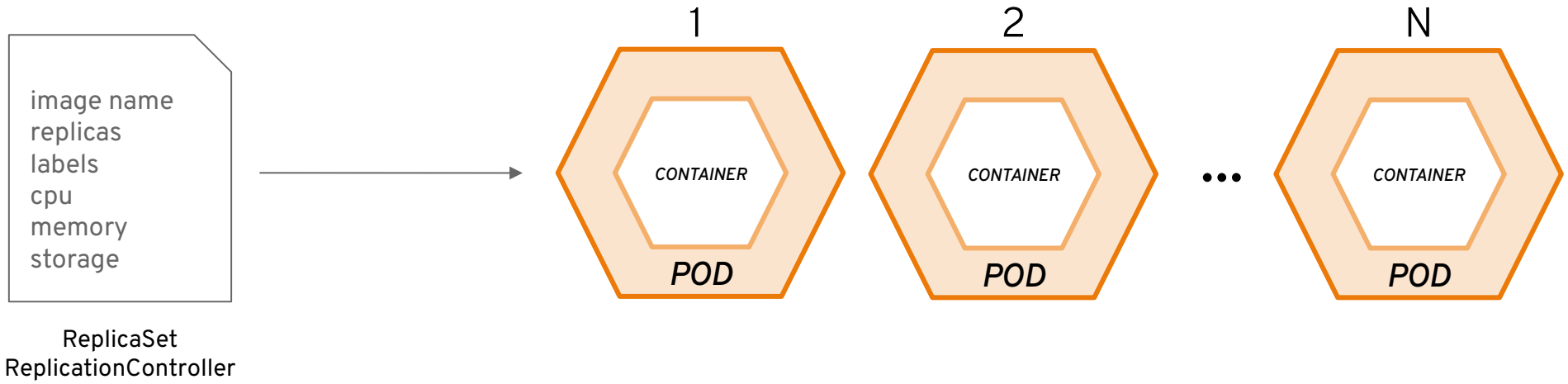


an image repository contains all versions of an image in the image registry

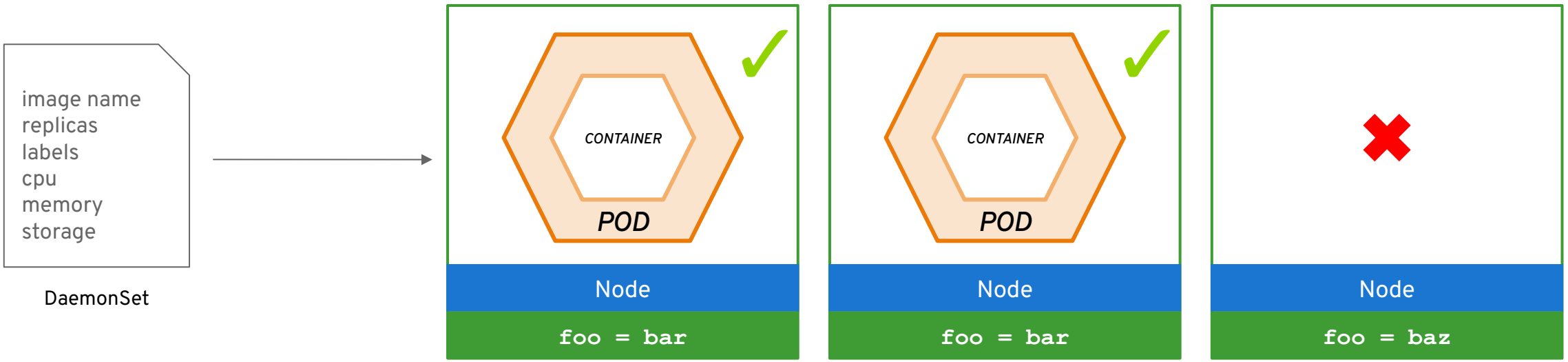


containers are wrapped in pods which are units of deployment and management

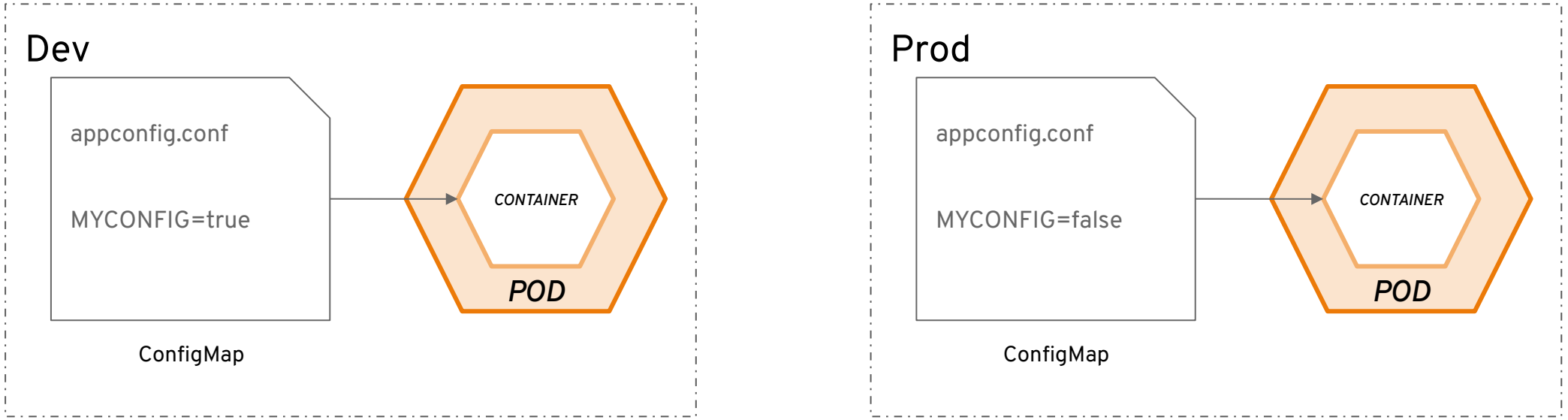
`ReplicationControllers` & `ReplicaSets` ensure a specified number of pods are running at any given time



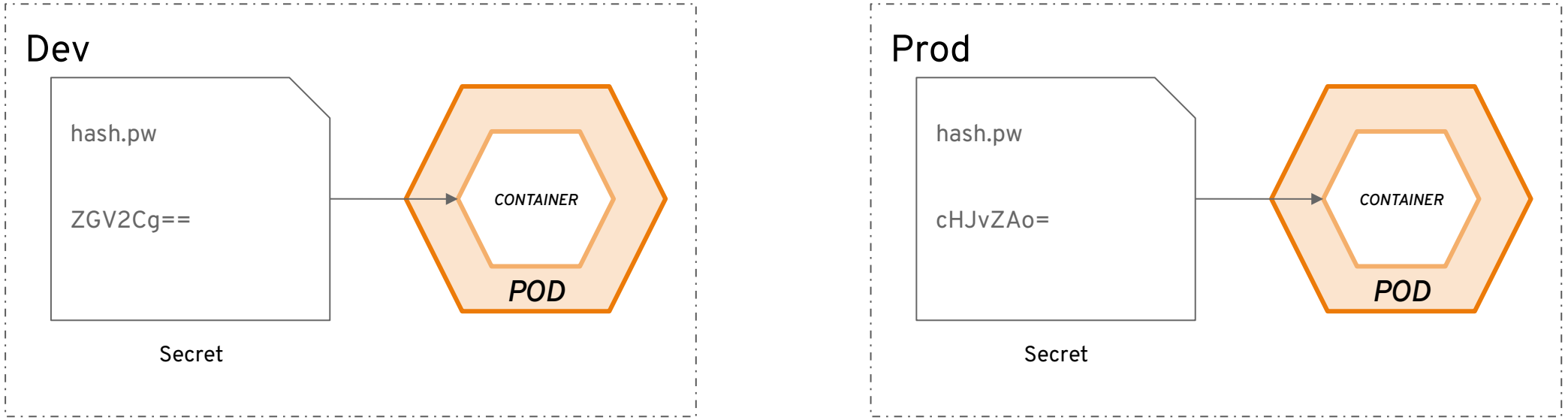
a `daemonset` ensures that all (or some) nodes run a copy of a pod



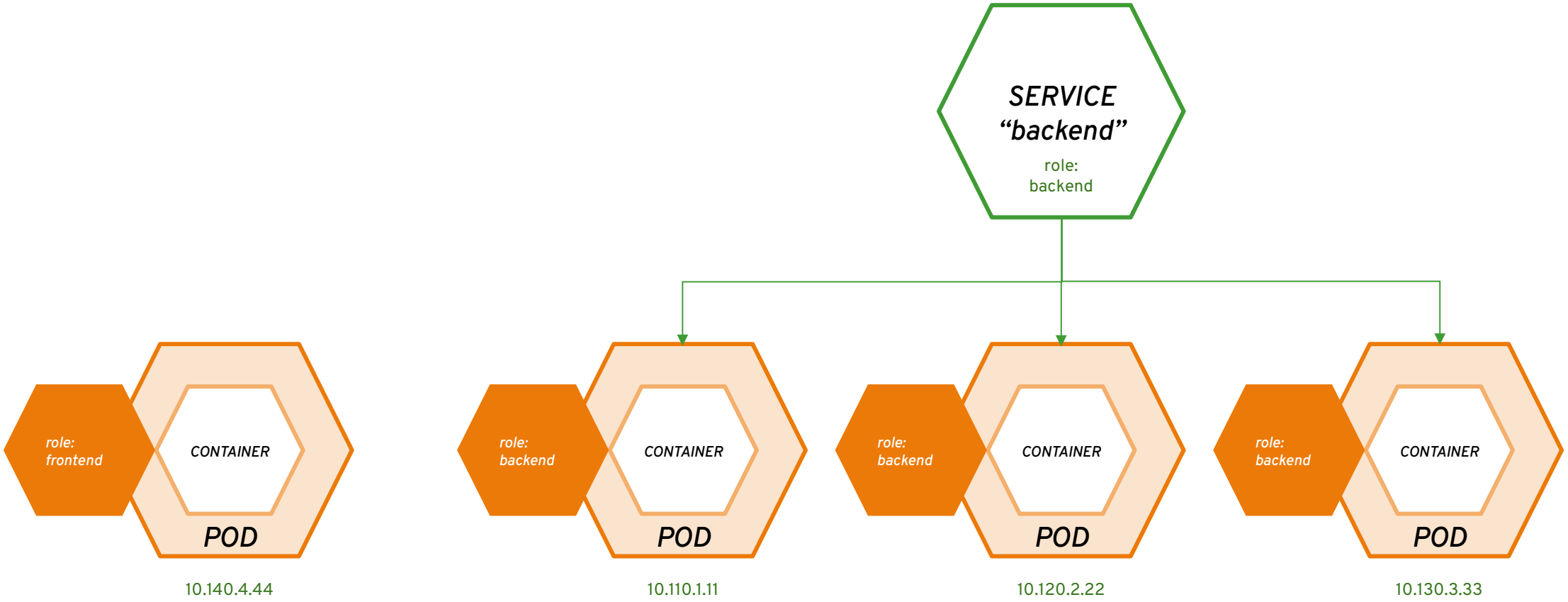
`configmaps` allow you to decouple configuration artifacts from image content



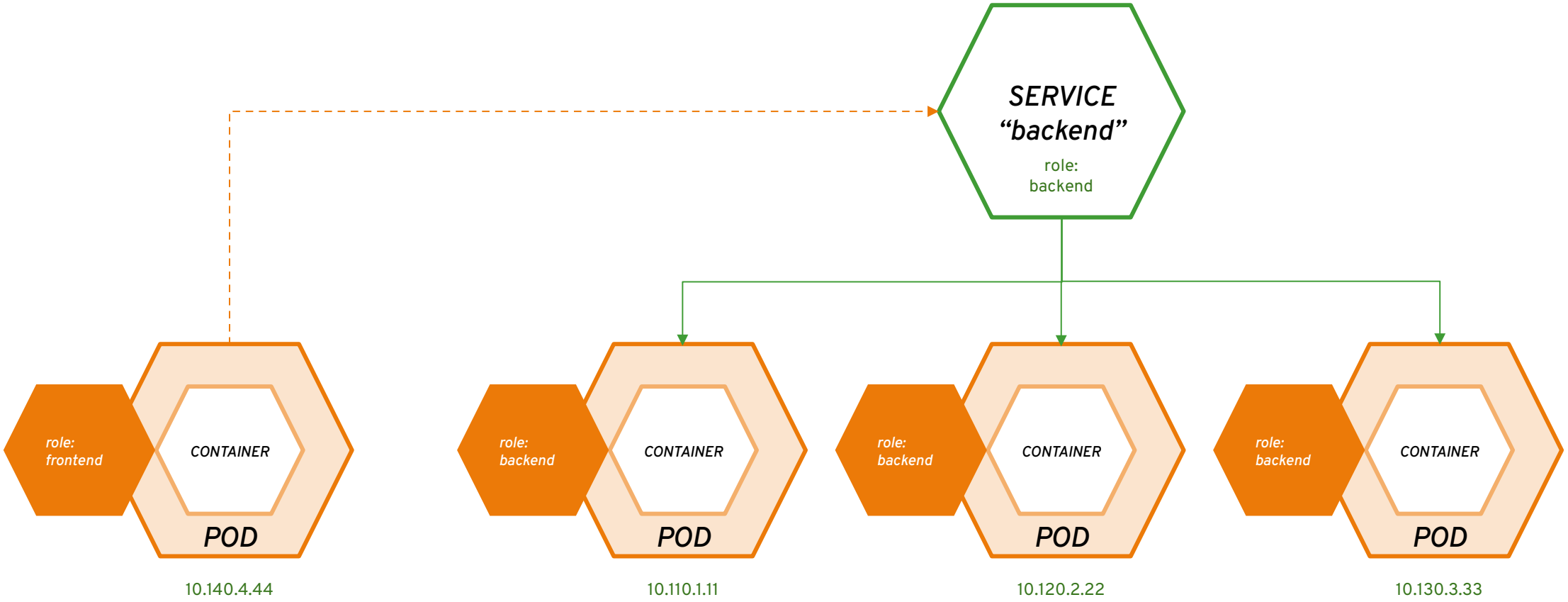
`secrets` provide a mechanism to hold sensitive information such as passwords



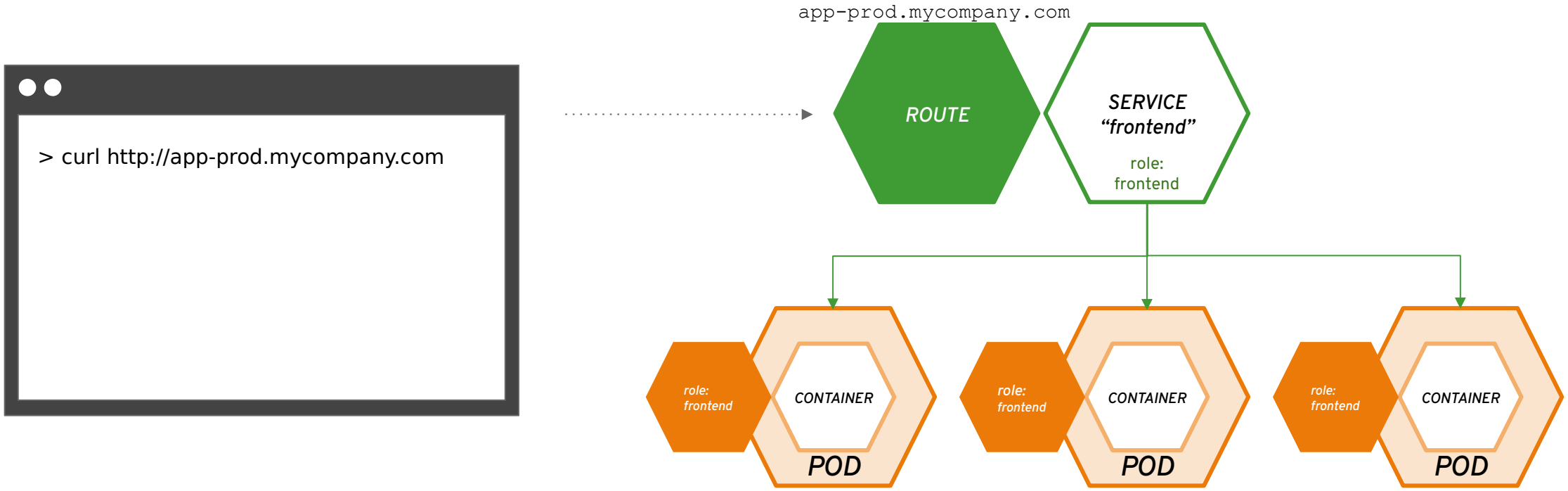
services provide internal load-balancing and service discovery across pods



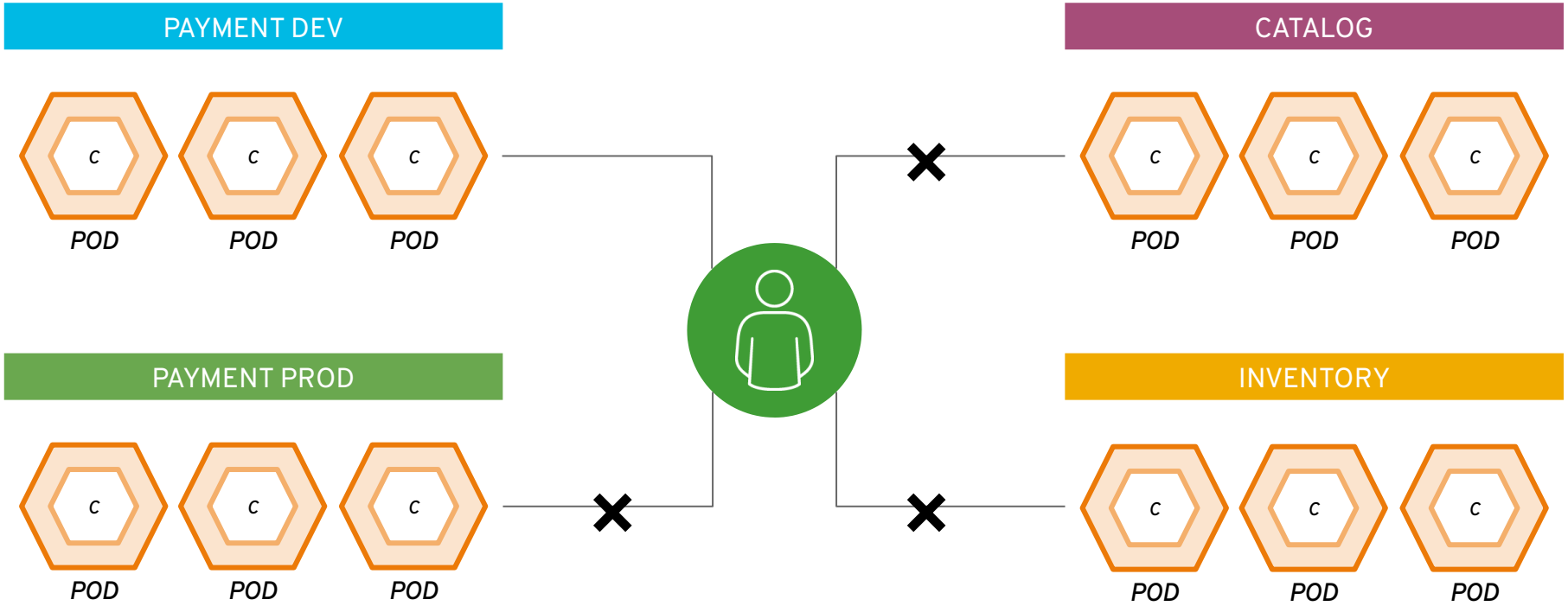
apps can talk to each other via services

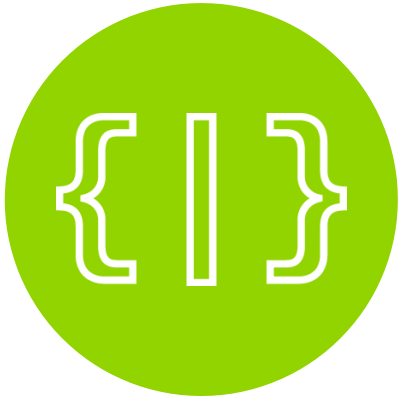


`routes` make services accessible to clients outside the environment via real-world urls



projects isolate apps across environments, teams, groups and departments

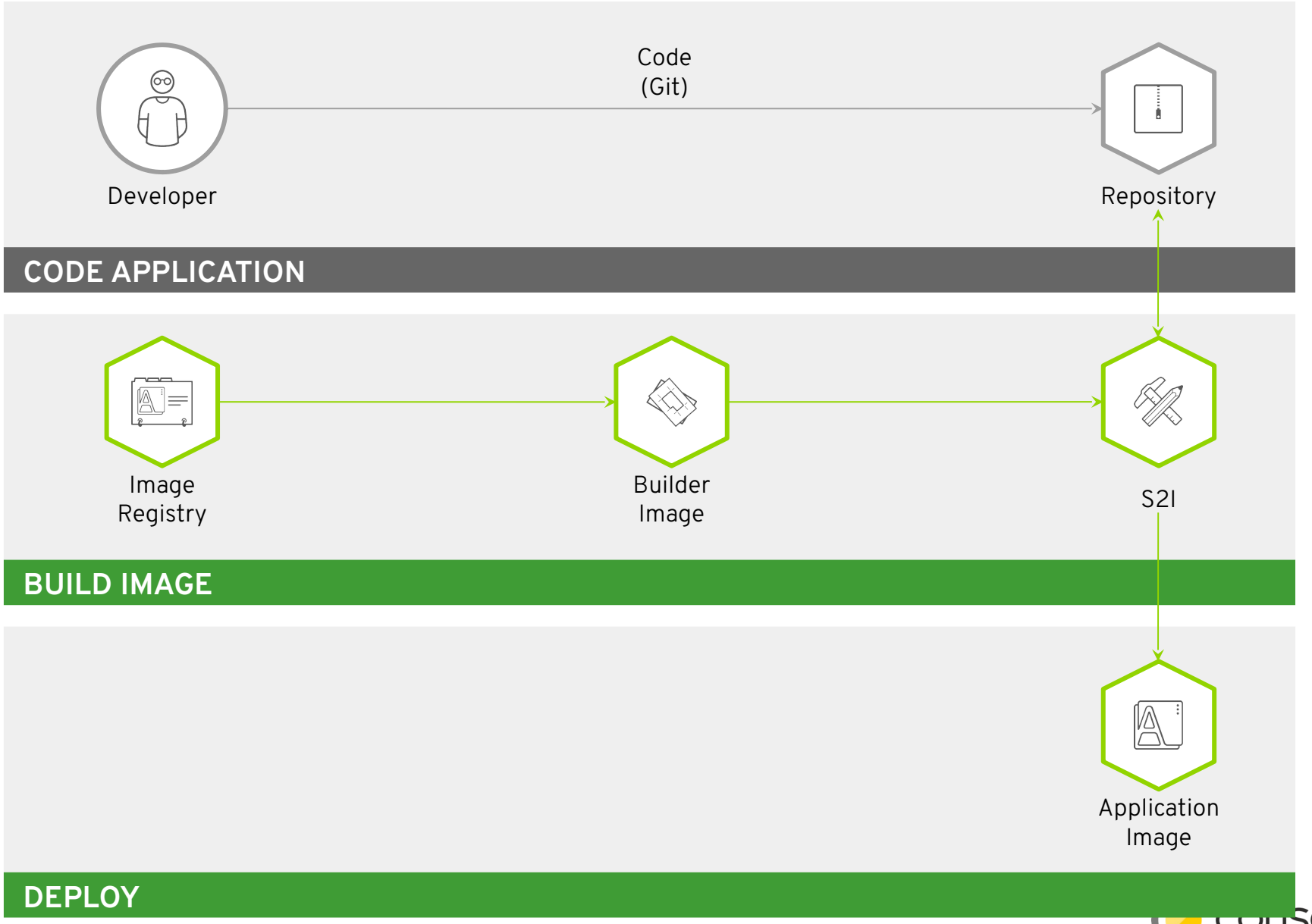




DEPLOY YOUR SOURCE CODE

DEPLOY YOUR APP BINARY

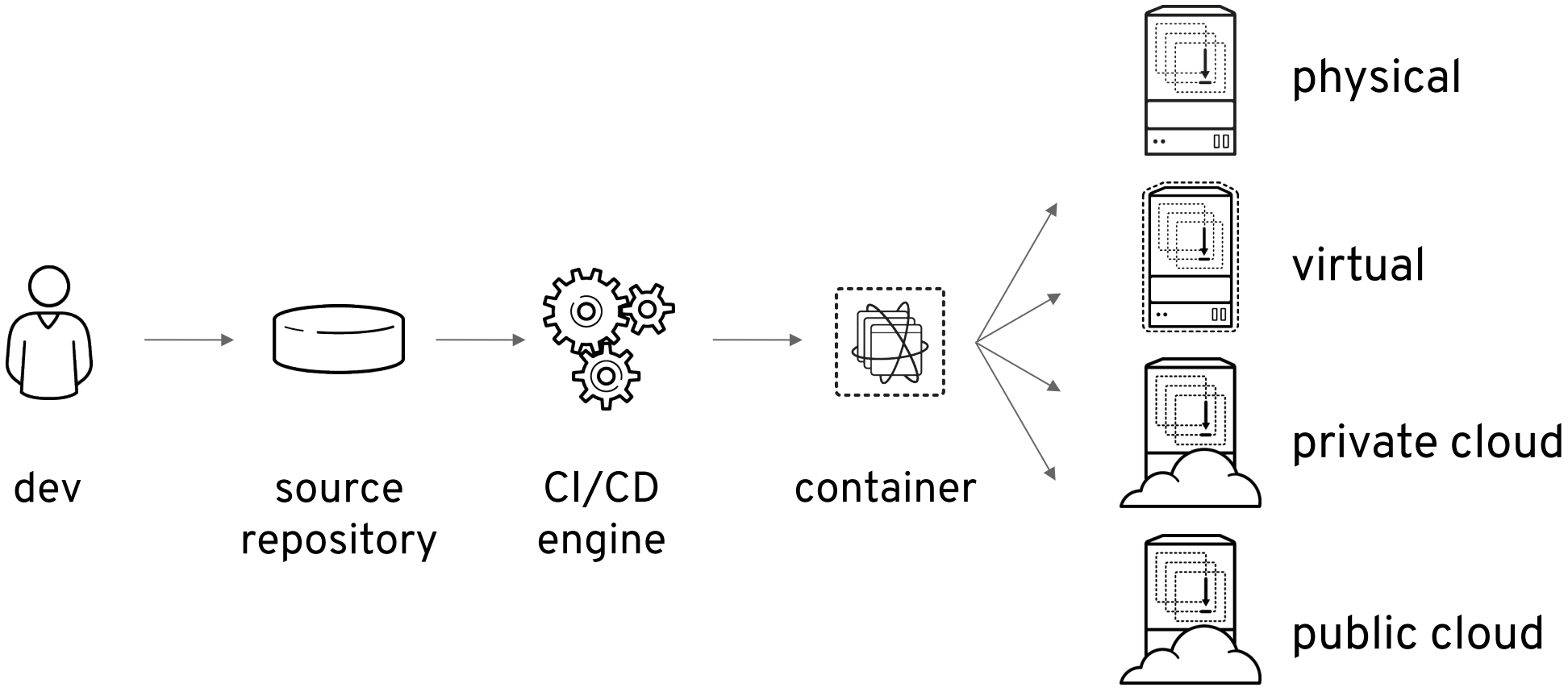
DEPLOY YOUR CONTAINER IMAGE



Module: Optimizing Existing Applications

Module: Debugging, Monitoring and Continuous Delivery

DEPLOYMENT PIPELINES

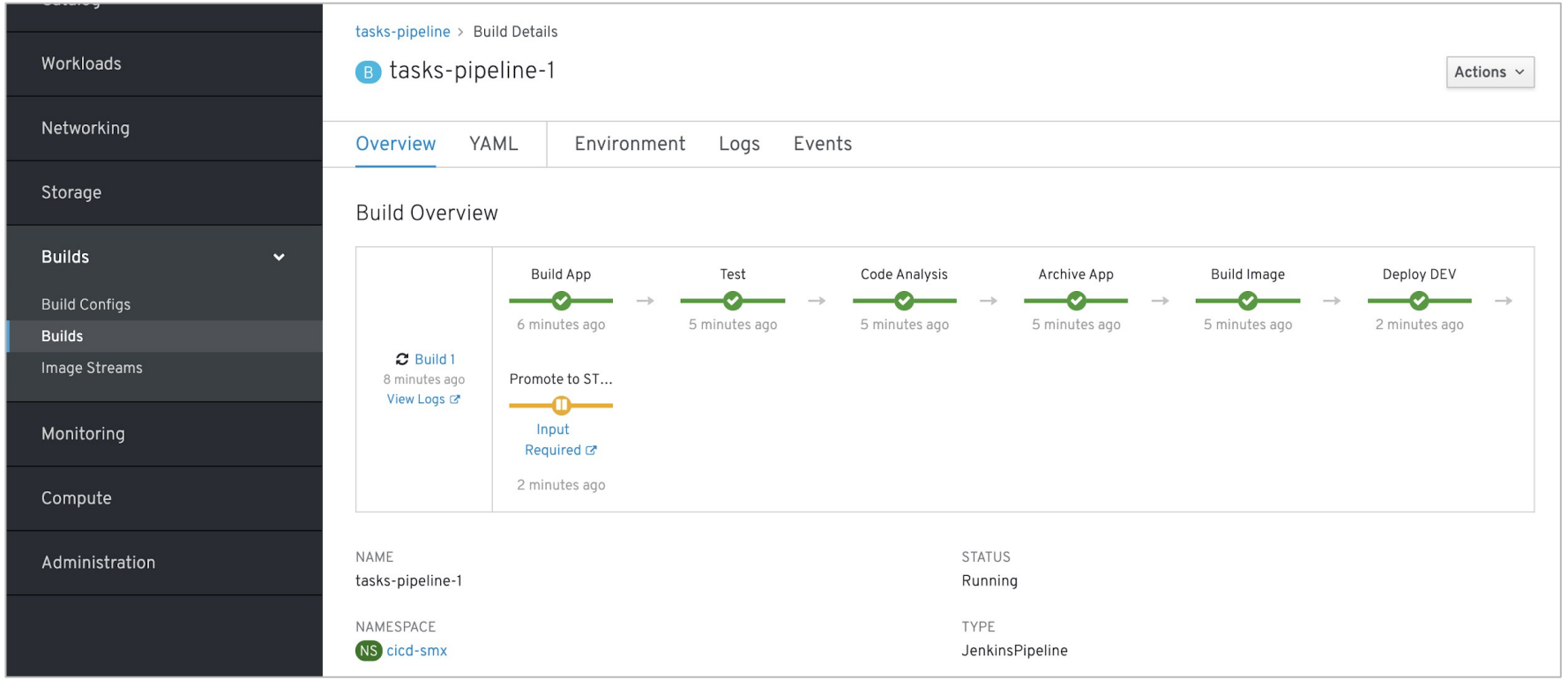


OPENSHIFT PIPELINES

Jenkins is still the most used CI/CD platform in enterprises and can be used from inside OpenShift.

An intuitive pipeline visualization makes it simple for users to see how builds are progressing.

The full Jenkins UI is also available.



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OPENSHIFT PIPELINES

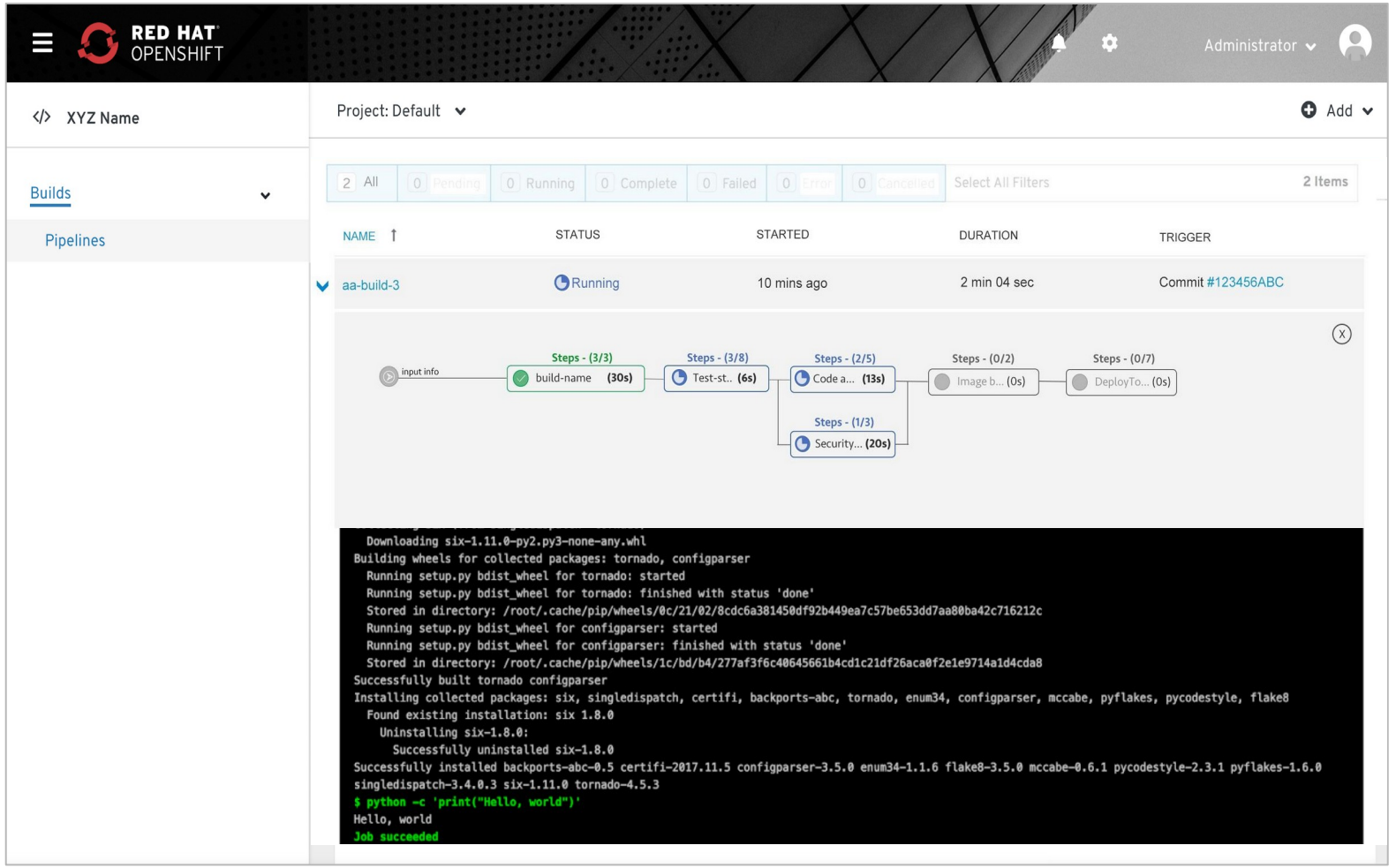
- CI/CD workflow via **Jenkins**
- Pipelines are started, monitored, and managed similar to other builds
- Auto-provisioning of Jenkins server
- On-demand Jenkins slaves
- Embedded Jenkinsfile or in Git repo

```
pipeline {
  agent {
    label 'maven'
  }
  stages {
    stage('build app') {
      steps {
        git url: 'https://git/app.git'
        sh "mvn package"
      }
    }
    stage('build image') {
      steps {
        script {
          openshift.withCluster() {
            openshift.startBuild("...")
          }
        }
      }
    }
  }
}
```

OPENSHIFT PIPELINES CI/CD PLATFORM

Next-gen Kubernetes CI/CD pipeline that works for containers (including serverless).

Based on the **Tekton** project (which was spun out of the Knative Pipelines project) started by Google, Red Hat and others.



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OpenShift Application Monitoring

Metrics collection and storage via Prometheus, an open-source monitoring system time series database.

Alerting/notification via Prometheus' Alertmanager, an open-source tool that handles alerts send by Prometheus.

Metrics visualization via Grafana, the leading metrics visualization technology.

LAB INSTRUCTIONS

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  github.com/RedHat-Middleware-Workshops/cloud-native-workshop-v2-infra
- Everyone should have their own **unique logins,** e.g.: user45 / r3dh4t1!

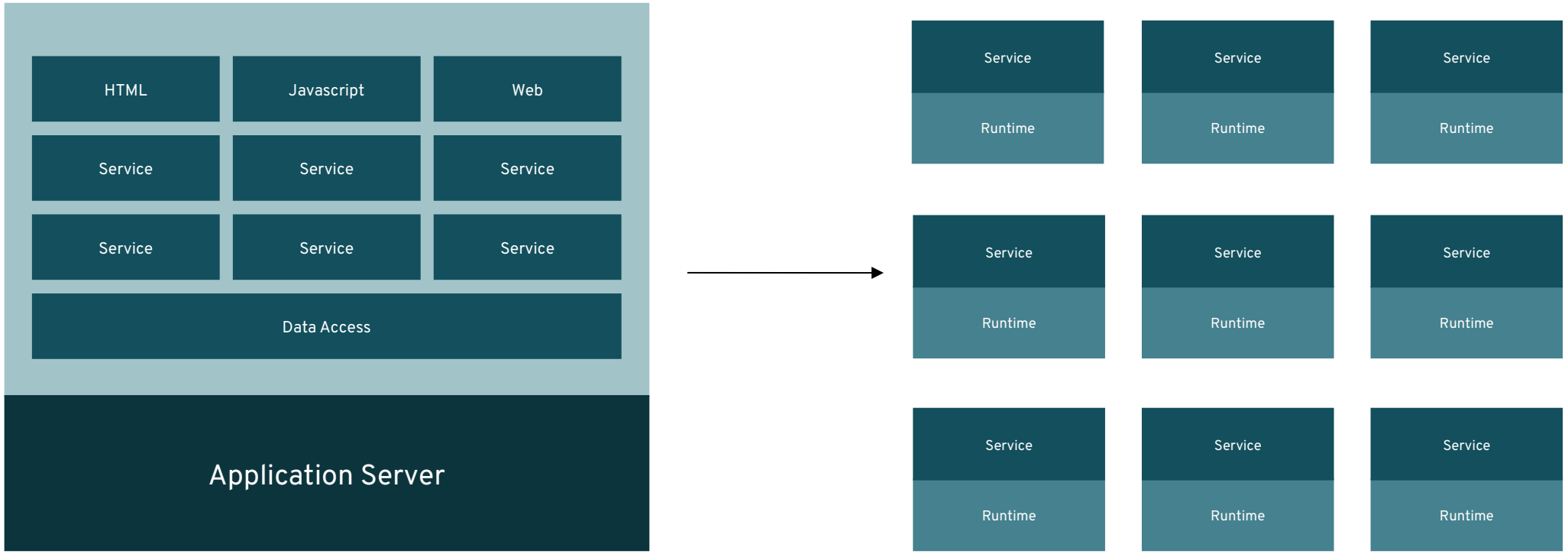
Get Started at: www.consol.de/roadshow

Credentials: userXX / r3dh4t1!

If you get stuck, raise hand

Control Cloud Native Apps With Service Mesh

~~MICROSERVICES~~ ARCHITECTURE
DISTRIBUTED



DISTRIBUTED COMPUTING CHALLENGES

Fallacies of Distributed Computing

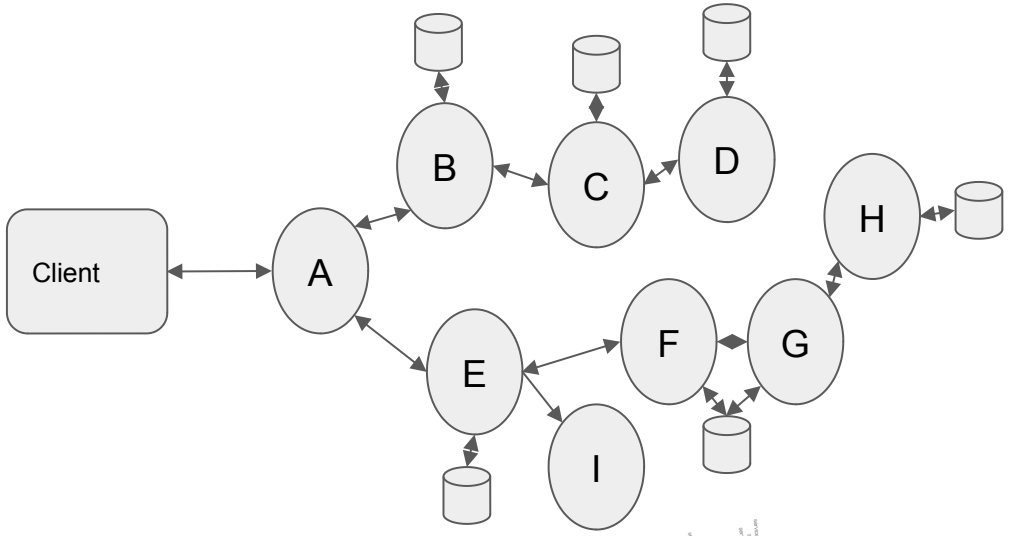
- The network is reliable.
- Latency is zero.
- Bandwidth is infinite.
- The network is secure.
- Topology doesn't change.
- There is one administrator.
- Transport cost is zero.
- The network is homogeneous.

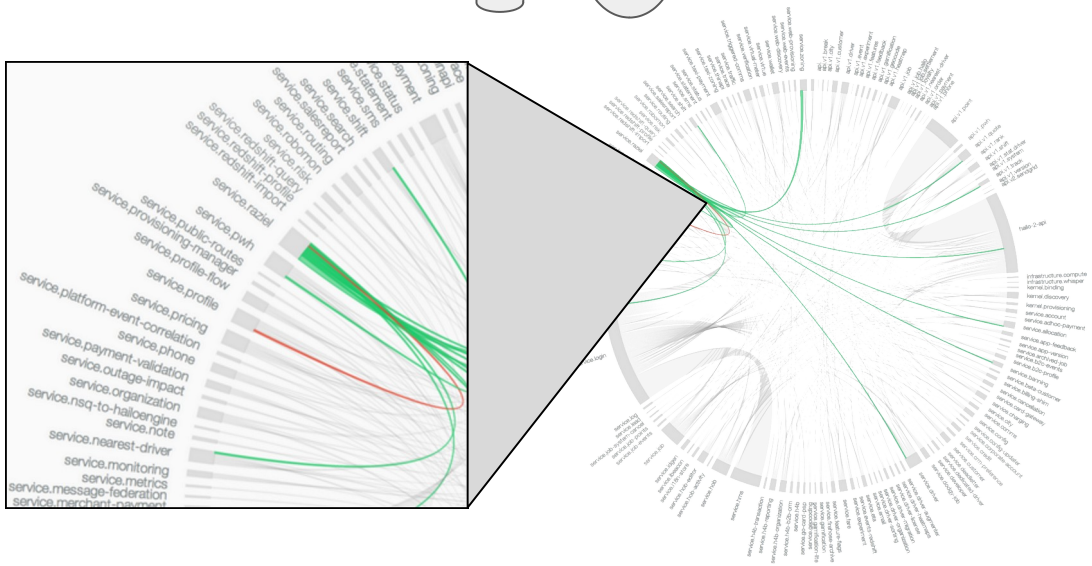
wikipedia.org/wiki/Fallacies_of_distributed_computing

MICROSERVICES ARE HARD

Because applications must deal with

- Unpredictable failures
- End-to-end application correctness
- System degradation
- Topology changes
- Elastic/ephemeral/transient resources
- Distributed logs
- The fallacies of distributed computing





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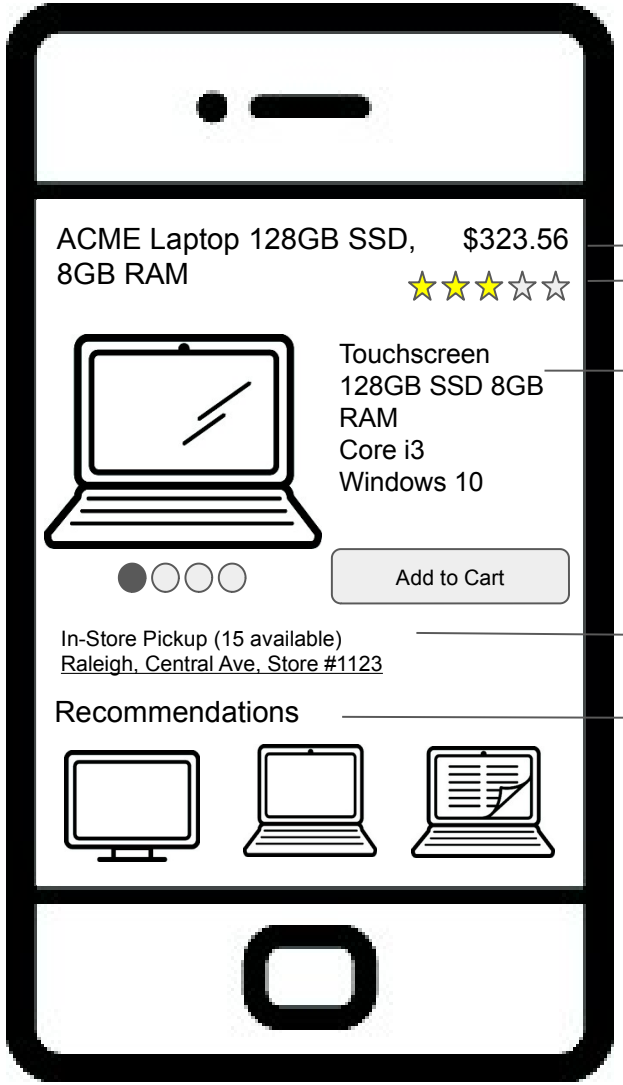
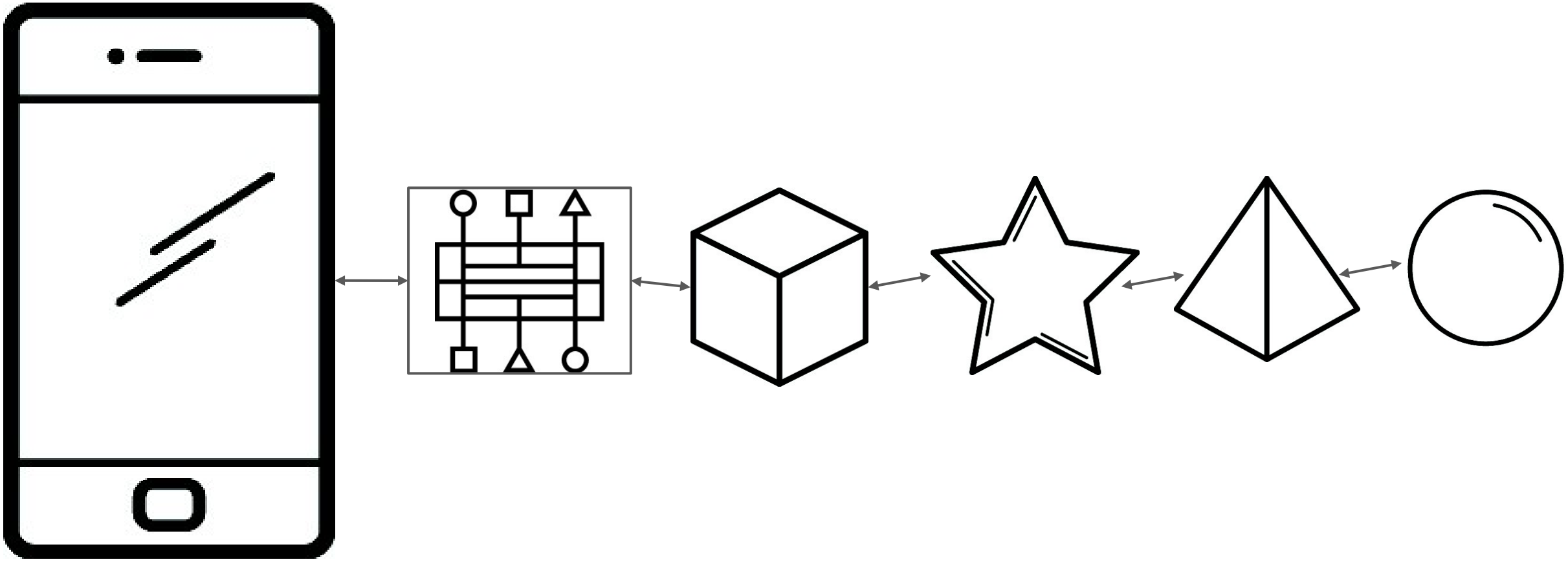
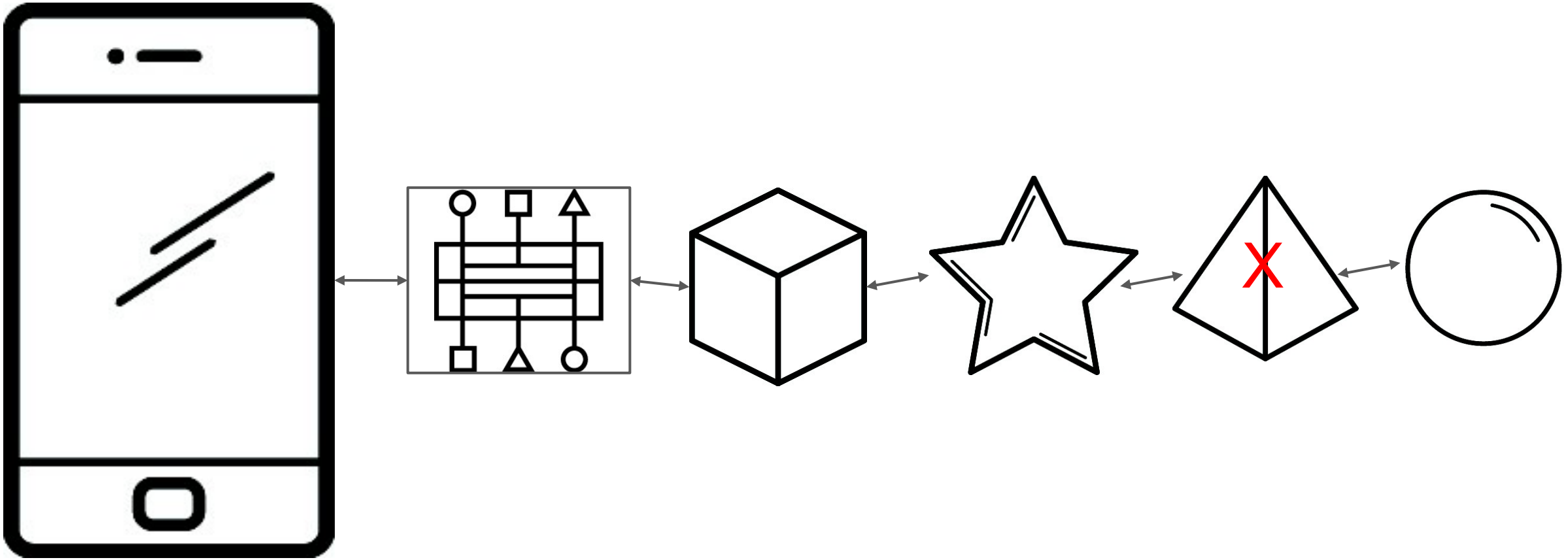
AN EXAMPLE



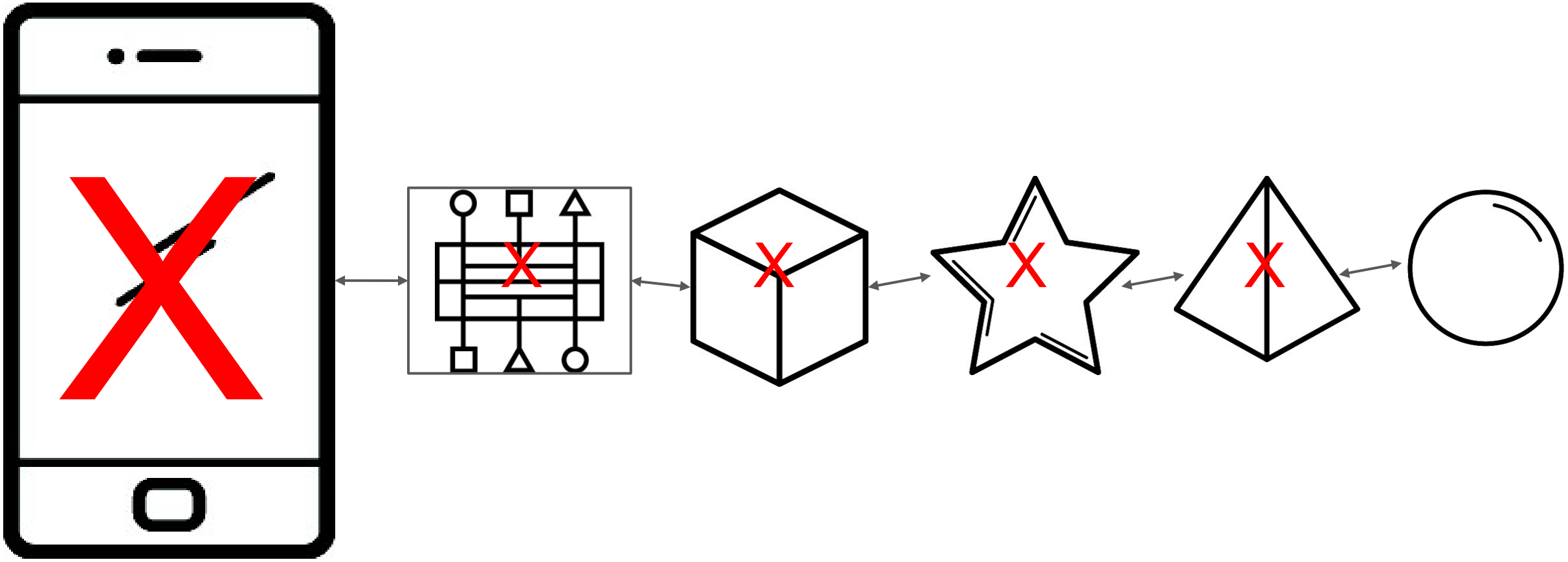
CHAINING



CHAINING (FAILURE)



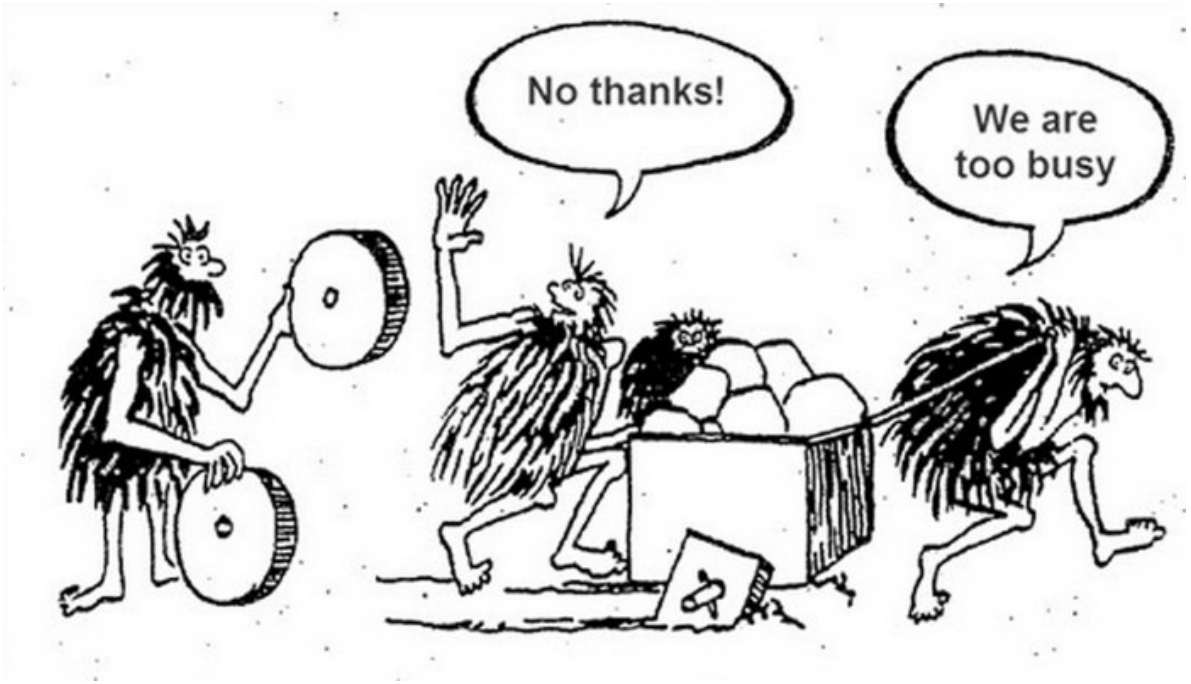
CHAINING (CASCADING FAILURE)



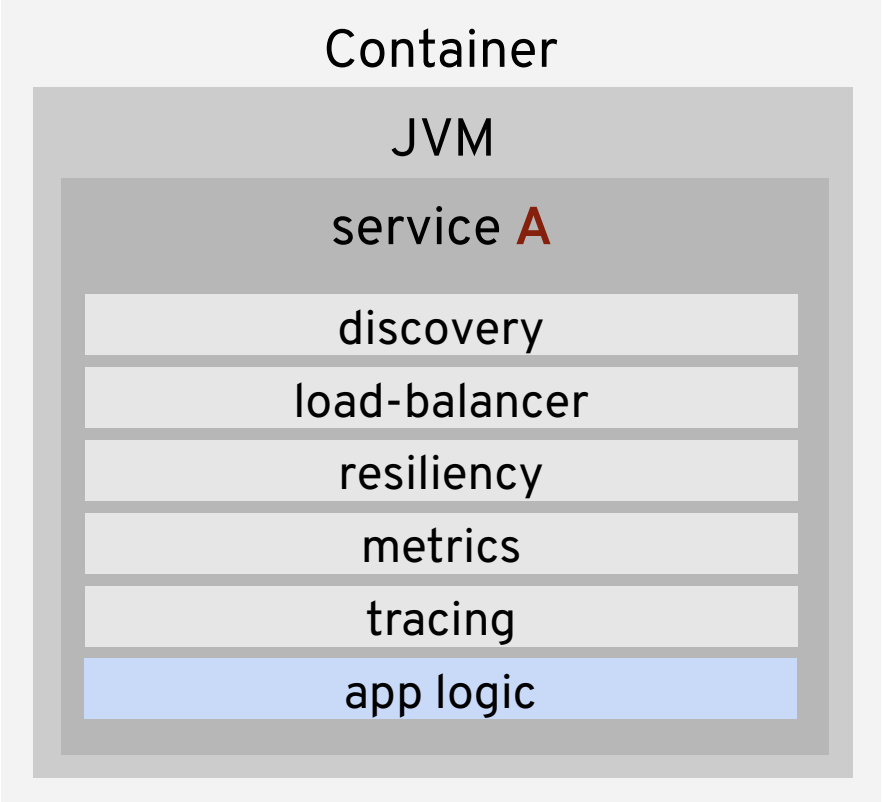
POSSIBLE SOLUTIONS

Have your developers do this:

- Circuit Breaking
- Bulkheading
- Timeouts/Retries
- Service Discovery
- Load Balancing
- Traffic Control



NETFLIX OSS



- Hystrix
- Zuul
- Ribbon
- Eureka
- Archaius

Need a library to support each language/framework combination

Service Mesh Ecosystem

Jaeger

Secure

Istio

Observe

Connect

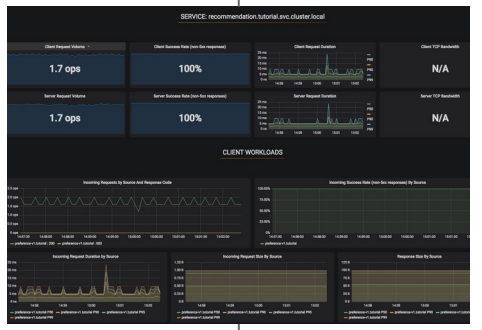
Control

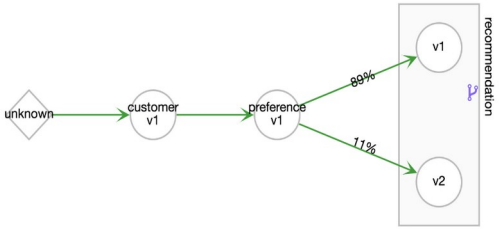
kiali

Kiali

Prometheus

Observe





Grafana

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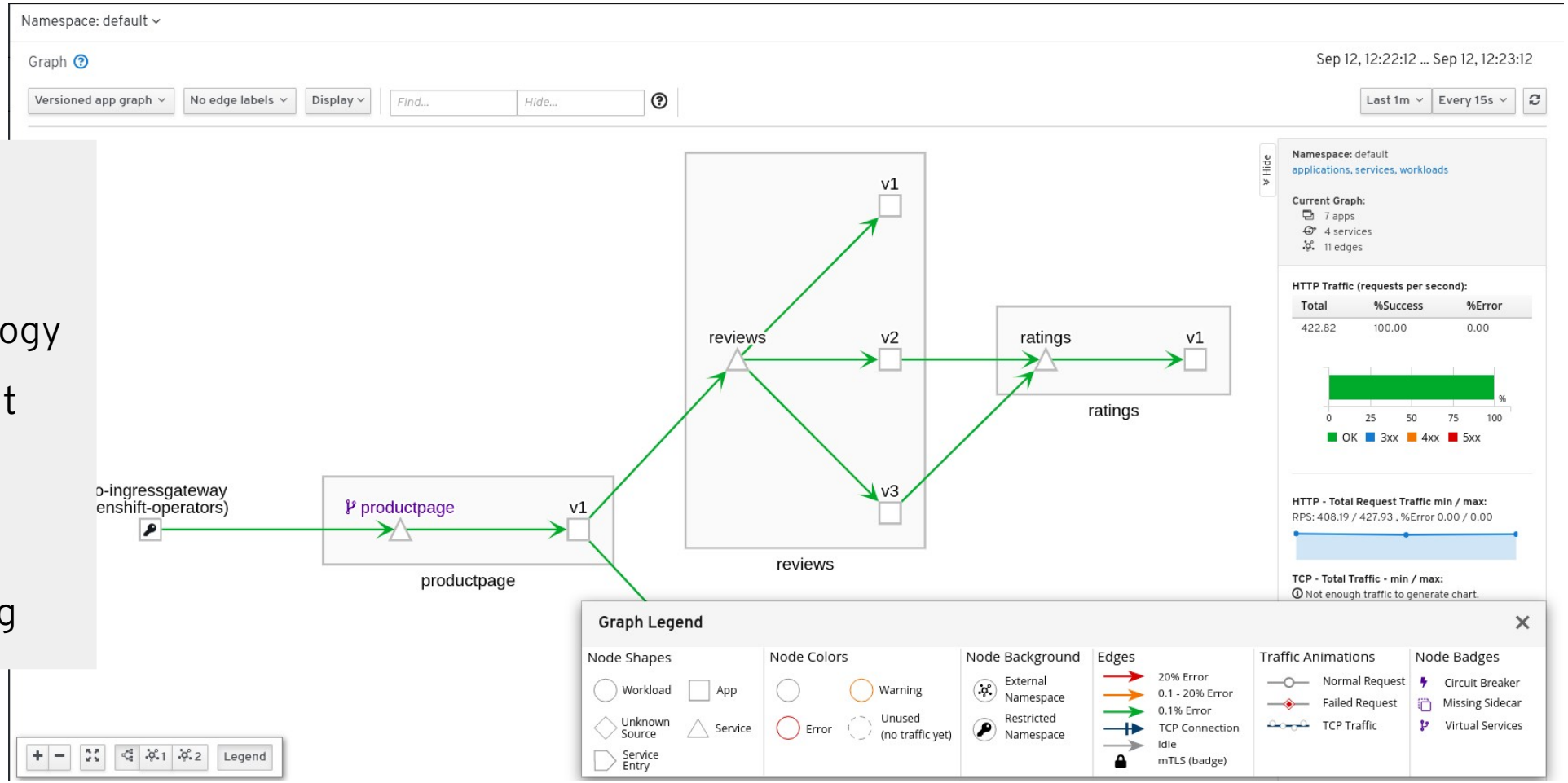
Enhanced Visualization of Cluster Traffic With Kiali

Visualization of what Matters most:

- Application Topology
- Traffic throughput
- Error Rates
- Service Latency
- Service Versioning



GOAL FOR LAB

In this lab you will learn:

- How to deploy apps into the **OpenShift Service Mesh**
- How to generate and visualize **deep metrics** for apps with **Kiali** console
- How to **alter routing** dynamically
- How to **inject faults** for testing
- How to do **rate limiting**
- How the mesh implements **circuit breaking** and **distributed tracing**

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Thank you

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